



# 505 East Coast Championships

## Kingston Yacht Club, August 19 – 21, 2022



### Supplementary Sailing Instructions

*The notation '[DP]' in a rule in the sailing instructions (SIs) or notice of race (NoR) means that the penalty for a breach of that rule may, at the discretion of the jury, be less than disqualification. The notation '[NP]' in a rule of the SIs or NoR means that a boat may not protest another boat for breaking that rule. This changes RRS 60.1(a). The notation '[GP]' in a rule of the SIs or NoR means that if a boat breaks an instruction marked [GP] and is identified, she will be disqualified without a hearing, even if the race is restarted, re-sailed, or rescheduled. The term 'technical committee' in these SIs refers to a committee appointed by the organizing authority and acting in accordance with RRS 92.*

#### 1. OFFICIAL NOTICE BOARD

- 1.1. The official notice board will be located at the South-West corner of the clubhouse. Notices posted on the official notice board may also be repeated on the KYC 505 Regatta Website.

#### 2. RACE OFFICE

The Race Office will be located inside the clubhouse.

#### 3. FLAG POLE LOCATION AND SIGNALS

- 3.1. Signals Made ashore will be displayed from the club main flagpole, located south of the clubhouse.
- 3.2. When flag AP is displayed ashore, '1 minute' is replaced with 'not less than 30 minutes' in RRS Race Signals.

#### 4. RACING SCHEDULE

- 4.1. The racing schedule is as follows:

Date	Maximum daily races	Time of 1st Warning	No warning signal after
Friday Aug 19	4	1200	n/a
Saturday Aug 20	4	1100	n/a
Sunday Aug 21	4	1100	1430

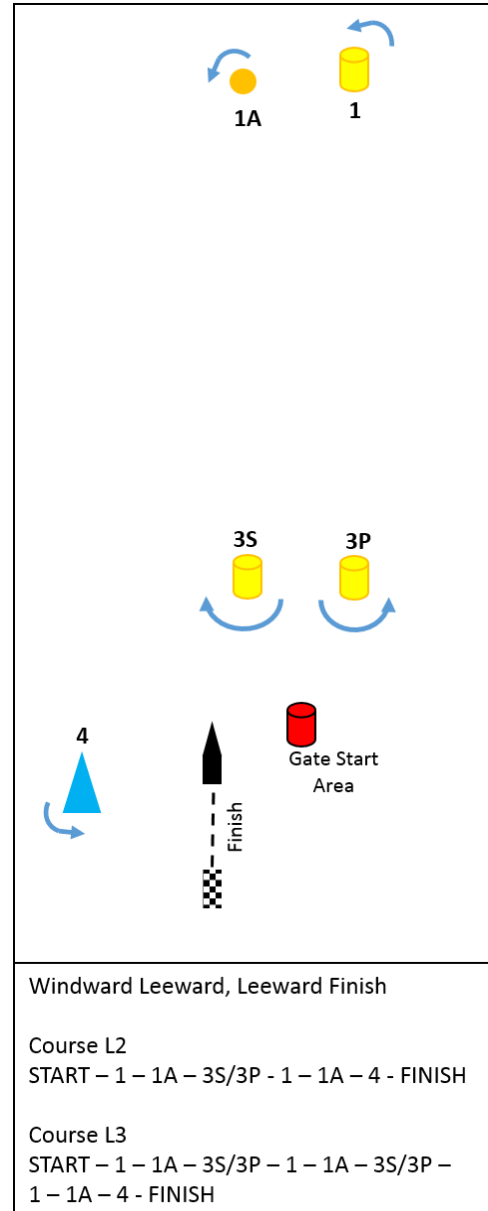
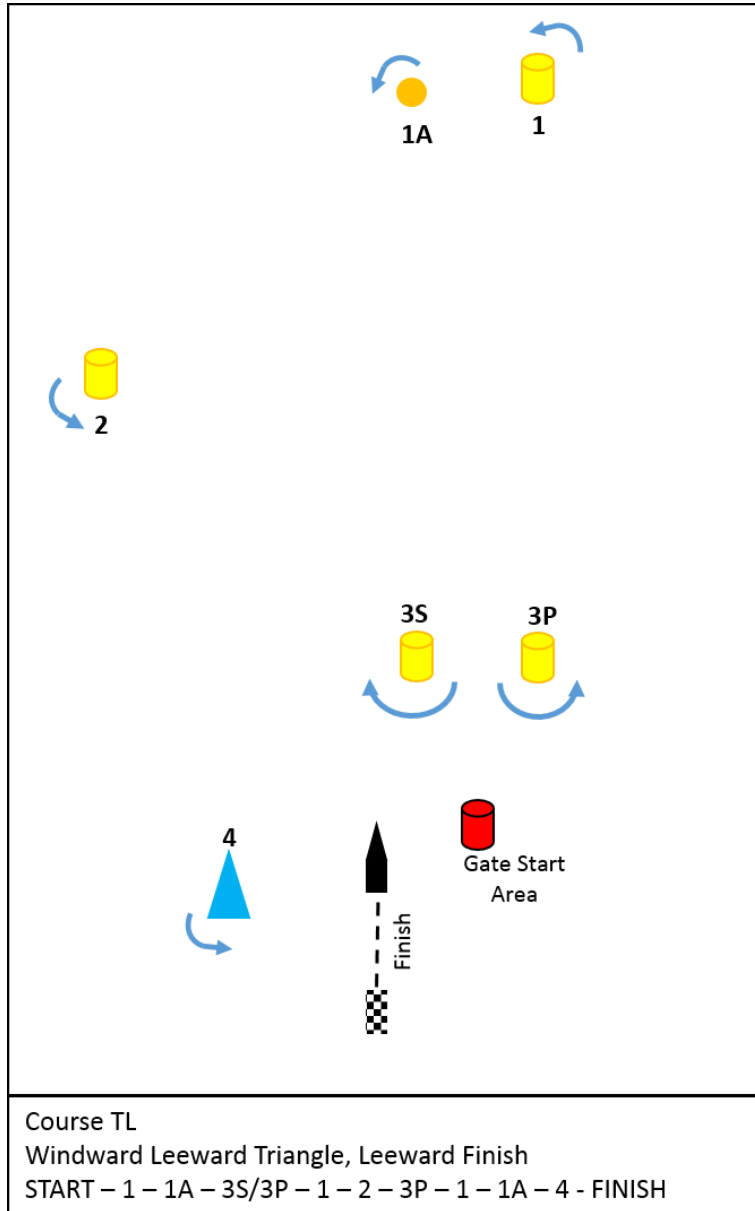
- 4.2. RRS Appendix S 5.2 is deleted.

## 5. COURSES

The course diagrams in RRS Appendix S are replaced with the following:

## 6. MARKS

- 6.1. Marks 1, 2, 3S, 3P and 4 will be Large Yellow Balls.
- 6.2. Mark 1a will be a Yellow Ball.
- 6.3. Start and Finish Marks will be narrow Yellow Cylinders.
- 6.4. Change of Course Mark will be a Large Orange Ball.



## 7. STARTING PROCEDURES

7.1. RRS Appendix S 9 THE START is replaced with the following:

### 7.1.1. THE START

- 7.1.1.1. Gate Starts will be used.
- 7.1.1.2. Races will be started using RRS 26.
- 7.1.1.3. Starting Area: The race committee signal vessel will be in the starting area, which will be to leeward of the course.
- 7.1.1.4. To alert boats that a race will begin soon, the race committee signal vessel will display an orange flag and Flag G, with one sound at least five minutes before a warning signal is displayed.
- 7.1.1.5. Prior to the warning signal, the race committee signal vessel will display the time between the starting signal and the time at which the gate boat will stop at the starboard end of the starting line.
- 7.1.1.6. The starting line (except for the pathfinder) will be between the port limit mark and the centre of the stern of the gate boat.
- 7.1.1.7. **[GP]** All boats (except for the pathfinder) shall start by crossing the starting line on starboard tack after the starting signal and before the gate closes.
- 7.1.1.8. **[GP]** A boat that has not already started correctly, and that is on the course side of the gate boat while the gate is open, shall not cross the starting line from the course side.
- 7.1.1.9. **[NP]** A boat that has not started at the close of the gate will be scored DNS without a hearing. This changes RRS A4.

### 7.1.2. THE PATHFINDER

- 7.1.2.1. The race committee will appoint a pathfinder and a reserve pathfinder for the first race of the event. Thereafter, the pathfinder will be the fifth boat in the preceding race. When she is unable to race, or has been the pathfinder previously in the event, the pathfinder will be the sixth boat in the preceding race and so on. The reserve pathfinder will then be the next boat in the preceding race.
- 7.1.2.2. The sail numbers of pathfinder and reserve for the first race of each day will be posted on the official notice board and will be displayed on the race committee signal vessel before flag G is displayed. If more than one race is sailed on the same day, the numbers will be displayed on the race committee signal vessel before flag G is displayed for each successive race.
- 7.1.2.3. The pathfinder and reserve shall report to the race committee signal vessel after their numbers are displayed and before the warning signal is displayed. A pathfinder or reserve that fails to report will be scored Did Not Start. This changes RRS A4 and A5.
- 7.1.2.4. **[NP] [GP]** Prior to the preparatory signal being lowered, the pathfinder shall report to the gate boat (displaying flag G and located near the race committee signal vessel) and follow the race

committee's instructions.

- 7.1.2.5. **[NP]** Shortly before the starting signal the pathfinder will position itself near the port limit mark and shall sail as close as possible to the starting signal (not before and within 10 seconds after) from the port limit mark on a close-hauled port tack. The gate boat will keep station close astern and slightly to leeward of the pathfinder.
- 7.1.2.6. **[NP]** The pathfinder shall sail a close-hauled course until it is released by hail from the gate boat, after which the pathfinder may continue or tack. When she tacks or when the gate has been opened for the period signaled, she ceases to be a starting mark.
- 7.1.2.7. After the release of the pathfinder, the gate boat will continue its course and speed until the gate has been opened for the period signaled. It will then stop, make a long sound signal, drift for two minutes, and signal the close of the gate by lowering their G flag with a short sound signal.

### 7.1.3. **STARTING INFRINGEMENTS**

- 7.1.3.1. From the time the pathfinder is approaching the port limit mark to start until the pathfinder or gate boat cease to be a starting mark, a boat must not touch the pathfinder or obstruct the pathfinder or gate boat in any way that causes the start to be abandoned.
- 7.1.3.2. If a boat breaks SSI 6.1.3.1 and is identified, she will be disqualified without a hearing, even if the race is restarted, re-sailed, or rescheduled. If a general recall is signaled or the race is abandoned after the starting signal, the race committee will display the boat's sail number for at least 3 minutes before the next warning signal for that race, and if the race is restarted or re-sailed, she shall not sail in it. However, a boat may participate in the restarted race providing she notifies the race committee prior to the warning signal that she intends to protest another boat and/or request redress in connection with the incident. If she sails in the race and does not file a valid protest or request for redress, she shall be scored DNE. If her protest is dismissed or her request for redress is denied, she shall be scored DSQ. This changes RRS 36, 62.2, 63.1, and A5.
- 7.1.3.3. A boat that cannot avoid touching the gate boat but the contact does not result in the abandonment of the start, shall retire or take a penalty as set out in NOR 1.4

## 8. **TIME LIMITS**

- 8.1. Mark 1 Time Limit is 20 minutes.
- 8.2. Race Time Limit:
  - 8.2.1. For the Course L2 and L3 the Race Time Limit is 60 minutes..
  - 8.2.2. For the Course TL the Race Time Limit is 75 minutes.
- 8.3. Finishing Window is 15 minutes.