Supplement to the Sailing Instructions

The notation '[NP]' in a rule of the SIs or NoR means that a boat may not protest another boat for breaking that rule. This changes RRS 60.1(a). The notation '[GP]' in a rule of the SIs or NoR means that if a boat breaks an instruction marked [GP] and is identified, she will be disqualified without hearing, even if the race is restarted, re-sailed, or rescheduled. The term 'technical committee' in these SIs refers to a committee appointed by the organizing authority and acting in accordance with RRS 92.

1. OFFICIAL NOTICE BOARD

1.1. The official notice board is online and will be accessible from https://kingstonyachtclub.ca/regattas.

2. RACE OFFICE

2.1. The Race Office will be the "Sunshine Room" located inside the main clubhouse.

3. FLAGPOLE LOCATION AND SIGNALS

- **3.1.** Signals made ashore will be displayed from the club main flagpole, located south of the clubhouse.
- **3.2.** When flag AP is displayed ashore, '1 minute' is replaced with 'not less than 30 minutes' in RRS Race Signals.

4. RACING SCHEDULE

4.1. The racing schedule is as follows:

	Wednesday August 20	Thursday August 21	Friday August 22	Saturday August 23	Sunday August 24
Time of 1 st Warning Signal	1500	1100	1100	1100	1100
Races Planned	Practice Starts	3 races	3 races	3 races	3 races
No Warning Signal after					1430

5. THE COURSES

5.1. The courses to be sailed are shown in Addendum A.

6. MARKS

- **6.1.** Marks of the course will be as follows:
 - Marks 1, 2, 3s/3p will be Inflatable Yellow Ball marks.
 - When there is only one (1) mark at position 3s/3P it shall be taken to port.
 - Mark 1a (Offset) will be a Yellow Cylindrical mark.
 - Mark 4 will be an Orange Tetrahedron mark.
 - Start Mark and Finish Mark will be an Orange Cylindrical mark.
 - Change of Course Mark will be an Orange Tetrahedron mark.
 - When there is a Change of Course, Mark 1a will not be present.

7. THE START

7.1. STARTING LINE

- **7.1.1.** Gate Starts will be used.
- **7.1.2.** Races will be started using RRS 26.
- **7.1.3.** Starting Area: The race committee signal vessel will be in the starting area, which will be to leeward of the course.
- **7.1.4.** To alert boats that a race will begin soon, the race committee signal vessel will display Flag G, with one sound at least five minutes before a warning signal is displayed.
- **7.1.5.** Prior to the warning signal, the race committee signal vessel will display the time between the starting signal and the time at which the gate boat will stop at the starboard end of the starting line.
- **7.1.6.** The starting line (except for the pathfinder) will be between the port limit mark and the centre of the stern of the gate boat.
- **7.1.7. [GP]** All boats (except for the pathfinder) shall start by crossing the starting line on starboard tack after the starting signal and before the gate closes.
- **7.1.8. [GP]** A boat that has not already started correctly, and that is on the course side of the gate boat while the gate is open, shall not cross the starting line from the course side.
- **7.1.9. [NP]** A boat that has not started at the close of the gate will be scored DNS without a hearing. This changes RRS A4.

7.2. THE PATHFINDER

- **7.2.1.** The race committee will appoint a pathfinder and a reserve pathfinder for the first race of the event. Thereafter, the pathfinder will be the fourth (4th) boat in the preceding race. When she is unable to race, or has been the pathfinder previously in the event, the pathfinder will be the fifth (5th) boat in the preceding race and so on. The reserve pathfinder will then be the next boat in the preceding race.
- **7.2.2.** The sail numbers of the pathfinder and reserve for the first race of each day will be posted on the official notice board and will be displayed on the race committee signal vessel before flag G is displayed. If more than one race is sailed on the same day, the numbers will be displayed on the race committee signal vessel before flag G is displayed for each successive race.
- **7.2.3.** The pathfinder and reserve shall report to the race committee signal vessel after their numbers are displayed and before the warning signal is displayed. A pathfinder or reserve that fails to report may be scored Did Not Start. This changes RRS A4 and A5.
 - **7.2.3.1.** [NP] [GP] Prior to the preparatory signal being lowered, the pathfinder shall report to the gate boat (displaying flag G and located near the race committee signal vessel) and follow the race committee's instructions.
- **7.2.4. [NP]** Shortly before the starting signal the pathfinder will position itself near the port limit mark and shall sail as close as possible to the starting signal (not before and within 10 seconds after) from the port limit mark on a close-hauled port tack. The gate boat will keep station close astern and slightly to leeward of the pathfinder.
- **7.2.5. [NP]** The pathfinder shall sail a close-hauled course until it is released by hail from the gate boat, after which the pathfinder may continue or tack. When she tacks or when the gate has been opened for the period signaled, she ceases to be a starting mark.
- **7.2.6.** After the release of the pathfinder, the gate boat will continue its course and speed until the gate has been opened for the period signaled. It will then stop, make a long sound signal, drift for two minutes, and signal the close of the gate by lowering their G flag with a short sound signal.

7.2.7. In the event of a general recall, the appointed pathfinder in Supplemental SI 7.2.1 must continue as pathfinder for any restarts.

7.3. STARTING INFRINGEMENTS

- **7.3.1.** From the time the pathfinder is approaching the port limit mark to start until the pathfinder or gate boat cease to be a starting mark, a boat must not touch the pathfinder or obstruct the pathfinder or gate boat in any way that causes the start to be abandoned.
- **7.3.2.** If a boat breaks Supplemental SI 7.3.1 and is identified, she will be disqualified without a hearing, even if the race is restarted, re-sailed, or rescheduled. If a general recall is signaled or the race is abandoned after the starting signal, the race committee will display the boat's sail number for at least 3 minutes before the next warning signal for that race, and if the race is restarted or re-sailed, she shall not sail in it. However, a boat may participate in the restarted race providing she notifies the race committee prior to the warning signal that she intends to protest another boat and/or request redress in connection with the incident. If she sails in the race and does not file a valid protest or request for redress, she shall be scored DNE. If her protest is dismissed or her request for redress is denied, she shall be scored DSQ. This changes RRS 36, 62.2, 63.1, and A5.
- **7.3.3.** A boat that cannot avoid touching the gate boat, but the contact does not result in the abandonment of the start, shall retire or take a penalty as set out in Supplementary SI 10.2

8. TARGET TIME

8.1. The target time for each race will be 45 minutes. Failure to meet the target time will not be grounds for redress. This changes RRS 62.1(a)

9. TIME LIMITS

- **9.1.** Time limits are as follows:
 - Mark 1 Time Limit: 20 minutes
 - Race Time Limit:
 - Course L2 and TL 60 minutes
 - o Course L3 80 minutes
 - Finishing window: 20 minutes

10. PENALTY SYSTEM

- **10.1.** RRS 44.1 is changed so that the Two-Turns Penalty is replaced by the One-Turn Penalty.
- **10.2.** RRS Appendix T1, Post-Race Penalties, will apply.
- **10.3.** Any boat that retires from a race after finishing shall sign the retirement form, located in the race office, before the end of the protest time limit.

11. [DP] [NP] SAFETY REGULATIONS

- **11.1.** All boats will check in with the Race Committee Signal Boat prior to the first race that they will participate in, by sailing on starboard tack past the stern of the signal boat hailing their sail number. If an acknowledgement is not received from the Race Committee, the boat will repeat this process until they have received an acknowledgment.
- **11.2.** Any boat leaving the race area will notify the Race Committee as soon as practicable. If the boat returns to the racing area they will report to the Race Committee Signal Boat and receive acknowledgement of their return from the Race Committee.

12. [DP] REPLACEMENT OF CREW OR EQUIPMENT

- **12.1.** Substitution of competitors will not be allowed without prior written approval of the jury.
- **12.2.** Substitution of damaged or lost equipment will not be allowed unless authorized by the jury. Requests for substitution shall be made to the technical committee at the first reasonable opportunity.
- **12.3.** Requests to the technical committee can be made at the Race Office.

13. EQUIPMENT AND MEASUREMENT CHECKS

13.1. A boat or its equipment may be inspected by the technical committee at any time for compliance with the class rules, sailing instructions and Notice of Race. On the water, a boat can be instructed by the technical committee to proceed immediately to a designated area for inspection. See Attachment E for measurement methodology and protocols.

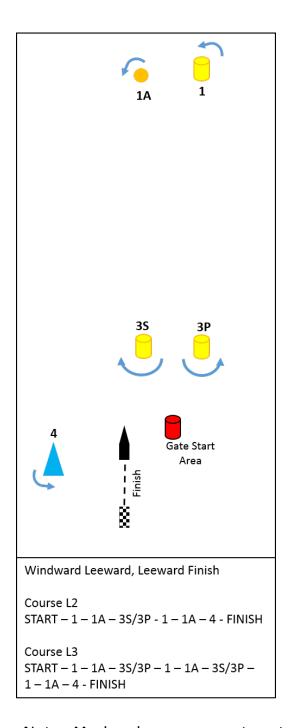
14. [DP] TRASH DISPOSAL

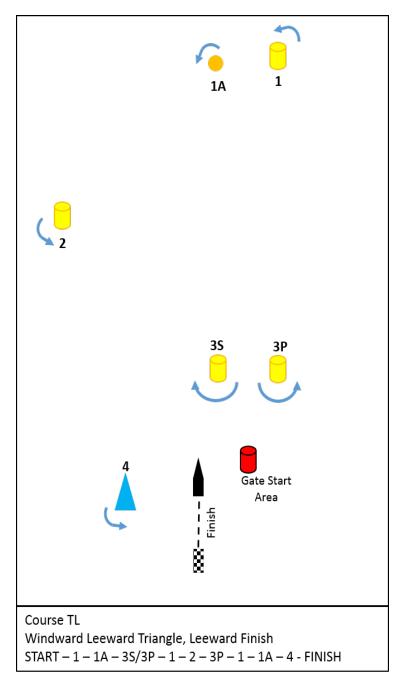
14.1. Boats shall not intentionally put trash in the water. Trash may be placed aboard support, race committee and jury vessels. RRS 41 is changed to permit a boat to place trash on a race committee or jury vessel after her preparatory signal.

15. [DP] RADIO COMMUNICATION

- **15.1.** The race committee intends to use VHF radio channel 72 to communicate information to competing boats and support vessels. Competitors are encouraged to carry VHF radios for safety.
- **15.2.** Except in an emergency, from the preparatory signal a boat that is racing shall not make voice or data transmissions and shall not receive voice or data communication that is not available to all boats except when using equipment provided by the OA.

Addendum A





Note: Mark colours may not match diagrams. Diagrams are not to scale.